



SUNBURY BASKETBALL ASSOCIATION INC.

BY-LAWS

February 2025

SUNBURY BASKETBALL ASSOCIATION INC BY-LAWS

(August 2024)

The following By-Laws replace all previous By-Laws.

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1. REGISTRATION OF PLAYERS AND TEAMS

1.1 Closing Date

- (a) Team entry closing date to be set by the relevant Junior or Senior Delegate Committee. After release of season fixtures, new teams can only be included after the completion of Round 3 of season competition, subject to approval by Domestic Competition Officer.
- (b) Players must register with the Basketball Victoria's System (PlayHQ), which will add them to the SBA and their clubs' data base. Clubs are then required to allocate players to the teams' roster via PlayHQ prior to the first round (including grading). Players, who do not appear on the electronic scoring system team roster / scoresheet, prior to playing their first game, can add their details prior to taking the court. After playing first round, players are required to register as a new player per By-Law 1.3.

1.2 Player Restriction per Competition

A senior / masters player can only be registered to one (1) team in the seniors and one (1) team in the masters' Competition.

A Junior player can be registered to a maximum of two (2) Junior age competitions if By-Law 1.8 is met.

1.3 New Players

During the season, new players or fill-ins, prior to taking the court, must add their details on the electronic scoring system / scoresheet to be added to the team. Prior to playing their next game, a new player must register on PlayHQ if not already registered and arrange with the team's club to be allocated to the team's roster. A new unregistered player is only permitted to add their details on the electronic scoring/scoresheet once per season. Breach of this By-Law will mean player/s and/or teams are not registered and will be penalised in accordance with By-Law 1.6.

1.4 Team Fees

Clubs are to pay all team fees as invoiced by due date. Refer to By-Law 7.6.

1.5 Player Fees

SBA endorses the clubs by ensuring all players are financial and will assist to ensure players meet their financial obligation.

1.6 Penalties

All teams found to be playing an unregistered/uncleared player/s will forfeit. If forfeiting team loses, score will remain, and no premiership points will be awarded to this team. If the forfeiting team wins, a score of 20 - 0 in favour of the losing team will be awarded with no premiership points being awarded to the forfeiting team.

1.7 Junior Age Restriction for Senior Competition

Junior competition players must turn 16 years of age within the current senior season to be eligible to play in the SBA senior competition.

Exception: Players who are turning 15 or are 15 and not turning 16 years of age within the current senior season, can apply to the Senior Delegate Committee for special dispensation to play in the senior competition, as long as they meet the Senior Delegate Committee criteria.

Players under 18 years of age must have written consent on an SBA Indemnification form from their parent or guardian to play in the SBA senior competition. Clubs are to ensure that they have received a completed SBA Indemnification form prior to an U18 player playing in a senior team. Clubs are to keep copies of indemnity forms.

Clubs will be **fined** (refer Appendix A), **per offence**, if they allow a player to play who does not turn 16 years of age in the Senior season and have not received approval from the Senior Delegate Committee and if they fail to receive a completed indemnity form.

No other exceptions will be considered.

1.8 Junior Competition Level Restriction

Junior players must qualify for finals in their own qualifying age group, before they can qualify and play finals up an age group.. Players are also permitted to register up an age group as per Clause 4.10, noting that their primary competition is their actual age group. Refer to By-Law 1.15 for qualifying age level. Penalty as outlined in By-Law 1.6

1.9 Latest Time for Registration

Clubs cannot register new Senior or Junior competition players to teams within the last four (4) home and away rounds. Penalty per By-Law 1.6.

1.10 Proof of Age and Identification

All new Junior or Masters' Competition players must provide proof of age documents to their clubs.

The SBA reserves the right to ask clubs for proof of age and or identification documents for any player from any competition. When the SBA requests, by email, proof of age or identification document for a player, the club has five (5) business days to provide the document. If after the five (5) business days the club fails to provide the requested document, penalty per By-Law 1.6 will apply to the team for every game the player plays after the five (5) business days has elapsed, until requested document is received.

1.11 Allocation of New Players to Clubs

If a new player enquires at the stadium / website or to an SBA official, their details must be forwarded to the appropriate Senior or Junior Delegates Committee or nominated person for Club allocation.

1.12 Registration Acceptance

SBA has the right to accept or reject any entries without question.

1.13 Player Numbers per Team

Junior Competition teams may only have up to a maximum of 10 players entitled to play in a game. All junior teams can accept up to 10 players before a waiting list commences.

Senior and masters competition teams may have up to a maximum of 12 players entitled to play in a game. FIBA rule 4.2.1 states "No more than 12 team members entitled to play".

1.14 Senior Age Restrictions

- (a) The Masters Women competition is restricted to women aged 30 years or over.
- (b) The Masters Men's competition is restricted to men aged 35 years or over.
- (c) Clubs will be required to ensure that they have sighted proof of age documentation from all players in the senior age restriction competitions and have their correct date of birth registered on PlayHQ.
- (d) A new player who has never played in any SBA domestic competitions before and plays after Round 1, must register per By-Law 1.3 and give proof of age to their club registrar so the player can be allocated to the team via PlayHQ.
- (e) Penalty per By-Law 1.6 will apply to teams playing underage players.
- (f) Masters Competition players are eligible to also play in a Senior Competition.

1.15 Junior Qualifying Age Level

All Junior competitions, players must be under the age of the competition level as of midnight on the 31st of December of the year the competition concludes. To commence playing basketball, a player must turn 6 years of age in the calendar year that the competition concludes. Failure to comply means player is not registered. By-Law 1.6 will apply.

1.16 Club Registration

A player may only register/play with one club per competition.

Flight Path players must also register with their club if also playing in the Junior Domestic Competition.

1.17 SBA Database

The SBA conducts five (5) separate domestic competitions, Seniors / Masters / Juniors/ All Abilities and Flight Path. Players must be registered on PlayHQ via their domestic clubs to be allocated to teams.

- (a) A junior player allocated to a team is only permitted to fill in for teams in one higher age level and/or any higher division.
- (b) Senior Players allocated to a team are only permitted to fill in for teams in higher grades.
- (c) Juniors also playing seniors must be allocated to teams in both competitions.
- (d) Exception – refer to By-Law 4.7 Elevating players in Finals.
- (e) Seniors also playing Masters' must be allocated to teams in both competitions. Exception – refer to By-Law 4.7 Elevating players in Finals.

2. TIMING RULES

2.1 Normal Rounds (50 Minute Schedule - 20 minute halves)

- (a) Each team is permitted three (3) minutes warm-up at the beginning of the game. Referees cannot vary this warmup time.
- (b) First Half:
 - i. one time out per team
 - ii. clock will stop for referee's time outs only.
 - iii. no substitutions in last minute of the half unless compulsory
 - iv. no time out in the last minute of the half
 - v. Half Time – two (2) minutes duration
- (c) Second Half:
 - i. one time out per team
 - ii. clock will stop for all referee's time outs.
 - iii. clock will stop in the last three (3) minutes for all time outs, all shooting fouls and all compulsory substitutions.
 - iv. in the last minute of the game clock will stop for all whistles

2.2 Finals (60 Minute Schedule – 20 minute halves)

Each team is permitted three (3) minutes warm-up at the beginning of the game. Referees cannot vary this warmup time.

- (a) First Half:
 - v. two time outs per team.
 - vi. clock will stop for ALL time outs.
 - vii. clock will stop for ALL whistles in the last minute.
 - viii. Half Time – two (2) minutes duration
- (b) Second Half:
 - i. two time outs per team
 - ii. clock will stop for ALL time-outs.
 - iii. in the last three (3) minutes clock will stop for ALL whistles
- (c) Extra periods will only be played in finals if scores are tied at the end of playing time. Extra periods in finals will continue to be played until a winner is decided.
 - i. five minutes duration
 - ii. one time out per team
 - iii. in the last three (3) minutes clock stops for ALL whistles

2.3 Penalties for Late Starts

Late starts will incur a two (2) point penalty for each minute (or part thereof).

Ten minutes late will deem the result of the game to be a walkover and relative penalties will also apply. Score awarded to team receiving walkover will be 20 – 0.

2.4 Starting Time

Referees only will signify the start of the game. Games will be started at the scheduled time with the referees present on court. Exception to this will be if previous games are running overtime as each team must be allowed 3 minutes warm-up time. Referees must give a one-minute warning before starting the game and starting the clock at all times.

2.5 Provision of Scorers/Timer Bench Official

- (a) Each team is responsible for providing a competent scorer or timer bench official to act either as scorer or timekeeper. Teams not represented on the bench have no recourse if they are not satisfied with the manner in which the game is either scored or timed.
- (b) All clubs must provide competent scorers &/or timers on each day of final series in accordance with the roster provided by the relevant committee. Refer to Appendix A for penalty for non-attendance.

2.6 Club Delegates at Grand Finals

On day of grand finals, all nominated club delegates are to make themselves available at the stadium to assist the relevant junior or senior committee chairperson. Refer to Appendix A for penalty for non-attendance.

2.7 Team Responsibilities for Game Clock & Scoresheet/PlayHQ

First named team on electronic scoring system/scoresheet/PlayHQ is responsible for operating game clock. Second named team is responsible for scoresheet/PlayHQ. Duties may be exchanged if score-bench persons agree.

3. WALKOVERS

3.1 Un-notified

For Seniors, Masters and Juniors refer to Appendix A for relevant fine amount.

3.2 Notified

Refer to Appendix A for relevant fine amount.

Advice of a walkover must be submitted via Teampay or to the SBA Domestic Competition Officer via e-mail (domestic@sunburybasketball.com.au) as follows: -

Tuesday night Masters' and Seniors, no later than 36 hrs prior to the scheduled start time of game.

Wednesday night Seniors, no later than 36 hrs prior to the scheduled start time of game.

Saturday Juniors, no later than 10.00 am on the Friday prior to scheduled game.

The SBA domestic competition officer will notify the opposing club delegate and the Referee Supervisor.

3.3 Team Disqualification due to three (3) walkovers in a season

After a team has given a third walkover in a season, whether notified or not notified, the team will be disqualified for the remainder of season. Refer to Appendix A for disqualification fee.

3.4 Payment of Fees

All Junior walk-over fees must be paid to the SBA Treasurer within 14 days of receipt of relevant Invoice.

All Senior walk-over fees will be paid via TeamPay.

3.5 Score Allocation

Teams winning by walk-over shall be awarded a score of 20 – 0.

3.6 Refund of Fees

In the event of a walk-over the team(s) will have their team sheet fee and door entry fee refunded.

3.7 Game Qualification

In the event of a walkover, game qualification for finals will be given to all players of the winning team who are allocated to the team on PlayHQ. There will be no game qualification given to the players from the team giving the walkover.

3.8 Team Suspension or Disqualification

Teams suspended from the competition or disqualified for giving three (3) walk-overs are not liable for future walk-over fees during the rest of the season.

4. PLAYER QUALIFICATION

4.1 Registration

All players must be registered in accordance with Section 1 of these By-Laws.

4.2 Players checked in on Electronic Scoring System or Scoresheet.

- (a) A player's name (first name plus surname) must be on the Electronic scoring system or scoresheet before taking to the court.
- (b) For finals qualification each player must be checked in on electronic scoring system or scoresheet as present.
- (c) To qualify for finals a player must have been checked in as present for their team in one half of the scheduled playing rounds, inclusive of grading games, i.e. the number of playable games team can play in the season, inclusive of grading games, byes do not count. In the case of uneven number of playing rounds, the required number of games for finals qualification shall be rounded up to the next whole number. Example: - in a 15 round competition where, a team has two (2)

byes, half of the 13 available playing games would be 6.5, rounding up would be 7 games required to qualify for finals.

- (d) In the case of injured players and/or pregnant women, the individual, if allocated to team roster, is permitted to be checked in as present for the games they attend. Medical certificates may also be accepted as evidence of injury/illness and will be used for exemption to game qualification criteria, only if the medical certificate is submitted to the relevant Senior or Junior Delegate Committee within 28 days of the diagnosis. Certificates received after 28 days will not be accepted.
- (e) Junior players have to pay a player fee at the door and be at the game to be checked in as present.
- (f) Player's names may be added to the electronic scoring or scoresheet at any stage during the game. However, they must be on the electronic scoring or scoresheet before they take the court.
- (g) Any missing or incomplete names will be treated as unregistered players. Penalty as outlined in By-Law 1.6.

4.3 Clearance from another Club

If a player is cleared to another club, the player must qualify for finals from the date of the clearance to the new club. Qualifying cannot be transferred from club to club.

4.4 Byes

In the case that a competition has byes during the season, zero points will be given to teams who have byes, and the byes will not count towards final qualification games.

4.5 Game Limit in Higher Grades for the Senior Competition

A senior player may play a total maximum of five (5) games in any higher grades. Once a player has played a total of 6 games in any higher grades, the player must play in the next higher grade that the player is currently allocated to. Players filling in for teams in lower grades other than the grade they are allocated too, will be treated as unregistered and penalty will be per By-Law 1.6

E.g., if a player is allocated in D grade and plays a total of 6 games in any higher grades, s/he then becomes allocated to the next higher grade, 'C res' grade, and can no longer play 'D' grade for the remainder of the season. This same player can continue to play in higher grades, other than 'C res' grade, but once s/he plays a total of 6 games in any higher grades, s/he then becomes allocated to 'C' grade and can no longer play 'C res' grade for remainder of the season. The player is still permitted to continue to play in higher grades.

4.6 Game Limit per Week and per Night

- (a) A senior player may only play one game per night within the SBA senior domestic competition. Exception: Players may fill in to play a second game, if they are playing up in a higher grade, and player numbers do not exceed six (6). Note: If team players arrive after the start of the game, fill in players are not permitted to continue to play if total player numbers exceed six (6).
- (b) A junior player may play one only senior game per week within the SBA domestic competition.
- (c) In any instances of a player playing two or more games in one senior round, penalties shall apply to the team(s) for which that player is not allocated. Exception to this By-Law, see 4.6(a)).
- (d) A junior player may play two only junior games per week within the SBA domestic competition. Penalty as outlined in By-Law 1.6.

4.7 Elevating Players in Finals

When a club team of Seniors/Juniors qualifies for the finals series and due to injury/unavailability, cannot field a team of five (5) players (for Seniors) and six (6) players (for Juniors), that team may elevate players from lower divisions/grades/age groups to bring their player numbers up to five (5) for Seniors and six (6) for Juniors, as long as such players have qualified in their respective division/grade/age groups and that division/grade/age group has been eliminated from the finals series and is not/was not involved in that round of finals. In regard to junior players being elevated to senior finals whilst still involved in the junior finals' series, this is permissible, as long as they meet the requirements of all other By- Laws. Eligible Junior Division 1 players can only be elevated to Senior A or B Grade finals.

Senior players who have been eliminated from finals may be elevated to play in masters finals to make up to five (5) players, as long as they meet the age criteria to play masters and they have qualified in their respective grade.

4.8 Representative Players

All Sunbury junior representative players must play Sunbury domestic basketball. An exemption not to play, due to the schedule does not permit or their workload is too great, must be submitted and approved by the General Manager/Coaching Director. Sunbury junior representative Coaches are in no way to influence their players against playing Sunbury domestic basketball.

4.9 Game Limit in Higher Division for the Junior Competitions

- (a) A junior player is only permitted to fill-in for a total of four (4) games in any higher division. Once the player has filled in for a fifth (5th) game in any higher division, the player must be allocated, and can only play, in the next higher division to which s/he was originally allocated to.
- (b) A Junior player is only permitted to fill-in for a total of four (4) games in a higher age group for any division. Once a player has played a fifth (5th) game in a higher age group, the player must be allocated to a higher age team by their club per By-Law 4.10. If a player, having played 5 games in a higher age group, continues to play in a higher age team to which the player is not allocated too, the player will be treated as unregistered and penalty per By-Law 1.6 will apply to that team.

4.10 Registering of Players to a Second Junior Team

A player may register in a second team which is higher in age (e.g.: Under 14 may play Under 16) but the player must also be allocated to the second team by their club prior to round 6 of the season proper. A club must seek approval from the JDC and grading committee to allow a player to be allocated to a second team after round 3 of the season proper. All other restrictions and terms of eligibility apply to this player. Players playing up an age group must not play in a division more than one level below the division they play in regularly (E.g.: An Under 14 Division 1 player must not play in any team below Under 16 Division 2). A club may seek an exemption from the JDC and grading committee for a player to be allowed to play in a division more than one level below the division they play in regularly. Any player who breaches the conditions of this By-Law shall be declared an ineligible player for the team in which they do not regularly play for, and penalties as outlined in By-Law 1.6 shall be applicable.

5. UNIFORMS

5.1 General

No player will be permitted to take the court unless attired in the correct uniform as registered with the SBA.

5.2 Colour and Design

Team singlets, shorts and numbers are to be of the same colour and design and in a good state of repair.

5.3 Permitted Playing Numbers

- (a) Numbers 0-99 are permitted.
- (b) Duplicate numbers are not permitted.
- (c) Taped or handwritten numbers are not permitted.

5.4 Under Garments

The SBA will enforce the FIBA ruling which includes:

- (a) Players are permitted to wear arm and leg compression sleeves. Compression sleeves for all players on the team must be of the same basic colour.
- (b) T-shirts will not be permitted to be worn under singlet without prior written consent from the SBA Board. If permitted to be worn they must be the same basic colour as the team uniform.

5.5 Interchanging of Singlets or Shorts

No interchange of singlets or shorts will be allowed during the game with the exception as outlined in By-Law 5.9.

5.6 Clash of Numbers

Singlets are not permitted to be worn inside out to avoid a clash of numbers.

5.7 Correct Shorts

- (a) All players should be in correct shorts after the third (3) round of the season.
- (b) Compression shorts, bathers or the like will not be permitted to be worn in place of playing shorts.
- (c) No shorts with pockets will be permitted.

5.8 Footwear

Non-marking soled footwear will be the only footwear permitted on the court area.

5.9 Open Wound or Blood

Any player with an open wound must be substituted immediately from the court. Before the player is allowed back into the game, the wound should be treated so that no further bleeding occurs. The wound should be covered or sutured. Where blood appears on any part of the uniform the player must change that part of the uniform. No penalty will apply if the substitute uniform does not match the normal team uniform. If there is blood on the ball, the ball must be replaced. Club/team whose player bleeds is responsible for cleaning up the blood using the blood kit available from the Door Person.

5.10 Hire of Singlets

Singlets may be hired from the Door Person at a cost per Appendix A. This should be paid prior to using. If not, the club will be invoiced. Hired singlets must be returned to the Door Person immediately after the game.

5.11 Club Colours

Clubs must request the SBA Committee in writing for approval of club colours and design on shorts and singlets as well as alternative colours. Any changes of approved club uniform must have written approval of SBA. Clubs will have priority of colour as outlined in the priority listing on Appendix C. Where colour clashes occur, team which has priority has the right to wear the colours. The other team must change to alternative colour.

6. CLEARANCES

6.1 General

All players in the SBA domestic competition must complete clearance procedures as laid down in these By-Laws if they wish to represent an SBA club other than the SBA club they last registered with.

6.2 Clearance Eligibility

Players who have played in the current season must submit an online clearance by the completion of the relevant competition Grand Finals (midnight), to play for a team in another club in the forthcoming season. Late clearances received from players who played in the current season will incur a late clearance fee of times two (2X) of the normal clearance fee per Appendix A.

Note: Clubs can deny a current season player's late clearance if player is nominated and / or allocated to a team and therefore cannot clear to another club till the following season.

A player can have a clearance late fee waived per the following conditions: -

- (a) The current club has no team available or if the player has extenuating circumstances that warrants a club change.
- (b) Players who did not play in the season pertaining to the clearance eligibility can apply for a clearance anytime.

6.3 Poaching

No member club may approach, coerce, or attempt to persuade – directly or indirectly – a player or their parents/guardians to transfer to another club (otherwise known as poaching).

6.4 Exemptions

The following categories are exempt from these clearance requirements.

- (a) Players last registered with an SBA club that no longer exists
- (b) Players never previously registered with an SBA club
- (c) Players playing for a club team in a tournament.
- (d) Players playing in a composite team made up from two or more clubs.

6.5 Approved Form and Fee

The SBA clearance/transfer procedure, set out on the SBA website, is to be used. The current clearance/transfer fee, per Appendix A, is to be paid prior to the SBA Administration Office, finalising the clearance/transfer.

6.6 Club Responsibilities.

The clearing (current) club has seven (7) days from the date clearance raised, to approve or deny the clearance before it is auto approved.

6.7 SBA Responsibilities - Non VJBL Players.

All approved clearances will be processed by SBA within seven (7) days. Any denied clearance by a club should be referred to the relevant Senior or Junior Delegate committee via the player's future club for deliberation and resolution. If a player has not played with an SBA club for two (2) seasons and there are no financial obligations or outstanding uniform / equipment liabilities to that club, an uncontested clearance will be granted during the third or subsequent seasons. (Note: For VJBL Player Domestic Clearances refer to By Law 8.37).

6.8 Maximum Number

A player cannot be granted more than one clearance per season without SBA Board approval.

6.9 Finals Qualification

Finals qualification cannot be transferred from club to club.

6.10 Financial Obligations

No player shall be granted a clearance unless all financial obligations have been met, including the return of club-owned uniform or equipment.

6.11 Confirmation of Clearance

The future club and/or player will be advised, via the online clearance system, the clearance outcome via email.

6.12 Clearance between Teams in Same Club

Clearances between teams in the same club and playing in the same age-group will be granted in the first four (4) weeks of any season after the Domestic Competition Officer has been notified.

6.13 General

Any issues arising from these By-Laws are to be forwarded to the relevant Junior or Senior Delegates committee.

7. PROTEST AND PENALTIES

7.1 Time for Lodgement

Domestic competition protest or complaint must be lodged in writing to the Domestic Competitions Officer within 7 days from the incident. Such protest or complaint must be duly endorsed by the relevant club secretary. The Competitions manager will make an informed suggestion to the relevant Junior or Senior Delegates Committee for their deliberation and decision.

Senior grading complaints should be lodged in writing via the club secretary to the Domestic Competitions Officer who will forward to the Senior Delegate Committee deliberation. Junior grading complaints should be raised by the club Junior Delegate with the Junior Delegate Committee for deliberation.

7.2 Complaints against Referees

All complaints regarding referees must be lodged, within seven (7) days of incident, via the club secretary to the Chairperson of the TOC Sunbury for appropriate action and response.

7.3 Appeals against Sub-Committee Decisions

Appeals against sub-committee decisions must be lodged in writing to the SBA Secretary within 7 days from notification in writing of the decision via the club secretary.

7.4 Appeals against the SBA Board Decisions

Appeals against the SBA Board decisions must be lodged in writing to Basketball Victoria.

7.5 Power to Impose Penalties

The elected Committee of the Association (The Board) has the right to impose penalties for breach of By-Laws contained herein which have no specific penalty.

7.6 Non-Payment by Clubs

Should any club suffer from financial strain and is not in a position to pay their outstanding invoices, the club is to seek a meeting with the SBA Board within 30 days of the earliest dated outstanding invoice. When a club has not sought a meeting with the SBA Board within the 30 days, the SBA Board will notify the club of their obligation and seek an immediate meeting.

Note: The SBA Board, per the Rules of Sunbury Basketball Association Incorporated, reserves the right to start proceedings to cease the club's membership in the association if not completely satisfied of the club's willingness to meet their obligations.

7.7 Tampering with Electronic Scoring System or Scoresheet

Any person identified as checking in a player to team who is not present or a player playing under another player's name or tampering with the electronic scoring or scoresheet in any other way, will be reported for unsportsmanlike behaviour. A person may be offered a 2-week suspension by the relevant Junior or Senior Delegates committee or placed on report, depending on the severity of offence.

7.8 Penalty for Withdrawal of Team

A fine will apply for withdrawal of teams from Senior or Junior competitions after the completion of Round 3 of the season. Refer Appendix A.

Teams withdrawn after release of season proper fixture and prior to the completion of Round 3 will only incur a notified walkover fee. Refer Appendix A.

7.9 Dispute against Loss of Points

Any dispute against loss of points must be lodged with the Domestic Competitions Officer within fourteen (14) days of the respective game. The Domestic Competitions Officer will liaise with the relevant Junior or Senior Delegate committee to deliberate and resolve.

8. GENERAL RULES

8.1 Rescheduled or Cancelled Games

The relevant Junior or Senior Delegate Committee reserves the right to re-schedule, alter or cancel, the fixtured games and/or finals as the need may arise.

8.2 Ladder and Regraded Teams

The grading committee may re-grade teams as the need may arise if it is for the betterment of the competition. Changes can be made up until the halfway point of the winter season (for example, round 7 in a 14 round season or before round 8 in a 15 round season).

With the Ladder Points Average system, regraded teams will start in new grade/division from scratch, with no points and percentage carried over. Players in regraded teams shall take with them their finals qualification games to their new regraded grade.

Ladders will be run under the Points Average System. i.e. Points awarded divided by games played. Example: - in 9 games played team had 5 wins, 3 losses and a draw, total points = 20. Therefore 20 divided by 9 = 2.22 Points Average.

Ladder positions.

Teams will be sorted based on their point's average. If more than one team is on the same points average then they will be sorted by highest points for / against and then lastly by head-to-head result.

Points scheme

- Win – 3 pts
- Loss – 1 pt
- Draw – 2 pts
- Win by Forfeit – 3 pts
- Loss by Forfeit – 0 pts
- Win by Disqualification – 3 pts
- Loss by Disqualification – 0 pts
- Abandoned Game - refer to By-Law 8.22.
- Cancelled Game – refer to By-Law 8.34.
- Byes – 0 pts

8.3 Approval for Non-Surgical Prosthesis

All non-surgical prosthesis (knee braces, plaster arm supports etc.) which are of a solid construction (e.g., contain metal supports or consist of a plaster cast type support) must be viewed by the relevant Junior or Senior Delegate Committee and have written approval before the player can take the court wearing the support.

8.4 Minimum Players per Game

Teams must have at least four (4) players on the court before the game can commence.

8.5 Fingernails and Jewellery and Headwear

Fingernails must be cut to a safe length prior to the start of the game. Players refusing to cut their nails may tape their fingernails with a suitable tape.

The wearing of approved gloves is also permitted.

Players who refuse to take the above measures when requested by the Referee will not be permitted to take the court.

Jewelry

Any player wearing an object that may cause injury (such as rings, bracelets, necklaces or earrings), will be required to remove the object before taking the court.

If a particular item cannot be removed, the referee should instruct the player that they must cover the object with a suitably protective device such as medical tape before taking the court.

Headwear

Headwear worn for religious or cultural reasons (such as hijabs, turbans or yarmulkes), are permitted to be worn. Braids and plaits are also permitted. Beads are not permitted.

Players are permitted to take the court wearing the following “acceptable” items: • “Bobby pins” and/or “one touch” or “snap” clips to hold their hair back. Clips larger than a bobby pin or snap clip especially those that are present for decorative purposes are not permitted.

8.6 Alcohol and Drugs

Persons under the influence of alcohol and/or substances will not be permitted to play and will be evicted from the stadium.

8.7 Drinks or Food on Court

Players and spectators are not permitted on the court area with drinks or food.

8.8 Chewing Gum

Chewing gum is not permitted in playing area.

8.9 First Aid Kits

Clubs are responsible for providing their own first aid kits.

8.10 Match Ball for Senior Competition

For the Senior competition, the SBA will provide one match ball for each court which is to remain under the control of the referees or the Door Person whilst games are not in play.

8.11 Inappropriate Behaviour

- (a) Inappropriate behaviour will not be tolerated in the stadium by any person. The door manager, Referee Supervisor, Life Members, SBA staff and SBA Board members have the right to evict any persons using inappropriate behaviour in the stadium.
- (b) A player, coach, official, spectator and/or team may be reported and face disciplinary action per the Rules of Sunbury Basketball Association Incorporated. A spectator, who is not a member of the SBA, may be barred from any and /or all venues operated by the SBA for a period to be deemed appropriate by the relevant committee or tribunal.
- (c) An SBA Board member or life member has, at any time, the right to lodge a letter of complaint for any offending or abusive conduct, in writing to the Association's secretary.

8.12 Club Responsibilities

Every club must submit a current list of full committee members to the SBA each year following their club AGM. Every club must nominate two people to receive and approve clearances for that club. Every club must have a Senior and Junior delegate who is not a current SBA Board member, or office staff. That delegate is to attend the relevant Senior or Junior Delegates Committee meetings. Failure to attend a notified meeting without forwarding an apology, prior to meeting, to the relevant Junior or Senior Delegate Chairperson, will result in fine per Appendix A.

Failure for a Club to attend a notified SBA Annual Meeting without forwarding an apology, prior to meeting, to the SBA Secretary, will result in fine per Appendix A.

8.13 Junior Representative Age Requirements

A Junior representative player is only permitted to play representative basketball in their own age group unless written approval is given by the SBA Board.

8.14 Senior Domestic MVP in Grand Finals

If Senior Delegates Committee decides to present MVPs in Grand Finals, voting will be performed by an independent person/s appointed by the Senior Delegates Committee.

8.15 Correspondence to and from SBA and Clubs

All correspondence to and from the SBA and clubs must be directed through the respective club secretaries.

8.16 Fundraising Activities

Permission in writing must be sought from the SBA Board by any club wishing to hold fundraising activities prior to fundraising taking place.

8.17 Club Duty Roster

Club roster – one (1) competent person, 16 years old or above, are to be rostered on club duty during Junior Domestic Competition.

Failure to comply will result in a fine per Appendix A.

8.18 Junior Competition Rules

- (a) Defence 'Mercy Rule' - No Junior team may play defence in their front court once they have reached a twenty-five (25) point lead, except for grading and final series. This is to apply to in-bound plays only, and not to turnovers or rebounds.

Once the coach and team are aware that they have exceeded the twenty-five-point lead and continue to play defence in the front court from an in-bound play, the referee will award a side ball violation to be taken by the losing team at the "advance line" in their front court.

- (b) Ball Size 5, U10 and U12 boys and girls
Ball Size 6, All girls U12 and above and U14 boys
Ball Size 7, U16 boys and above
- (c) Time in Key U10 and U12's, 5 seconds.
U14s and above, 3 seconds.
- (d) Foul line / Three Point Line – U10s and U12s Foul Line will be one meter shorter.
All U16s and above competitions will use the extended Three Point Line.
- (e) No Zone Rule – At no stage is a Zone defence permitted during an U10, U12 or U14 game. For the No Zone Policy and Procedures (**Refer Appendix B**)

8.19 Animals in Stadium

No animals are permitted in the stadium during competition or training without SBA Board permission except for assistance dogs and police dogs.

8.20 Representative Player Playing in another Team.

Any Sunbury representative player who wishes to compete with another team, club or association in tournaments must seek the permission of the SBA Board in writing.

8.21 Responsibility for Electronic Scoring System / Scoresheet

The score bench officials are responsible to check in players on the electronic scoring system or scoresheet that are present.

Referees are to oversee the check in of players and resolve any discrepancies.

In Masters and Senior competitions, referees are to ensure both teams have paid team sheet fees prior to commencement of the game.

Non-compliance by a team, refer to by-law 2.3.

8.22 Court(s) Unfit for Play / Abandoned game.

- (a) If after a game has commenced, and in the opinion of the referees in consultation with the Referees Supervisor and the relevant Junior or Senior Delegate available at the time, the court is considered to be in a dangerous state and unsafe, the game will be called off. If a game is called off after half time, the result on scoresheet will stand. The relevant Junior or Senior Delegate committee will determine whether or not the game called off prior to half time will be classified as abandoned, rescheduled or declared a result, i.e. win and loss.

Exemption: Senior Referee, in consultation with relevant door staff, is to make decisions on outer venues.

- (b) If a game is abandoned by referee(s) due to an on-court incident which prevented play to continue, the result of the game will be determined by the relevant Junior or Senior Delegate Committee.

8.23 Team Sheet Fees and Stadium Entry Fees

- (a) Senior's team sheet fees are to be paid prior to commencement of the scheduled game via the Teampay App, or to the Door Person, if on the night, a team has an unforeseen problem with Teampay.
- (b) The team sheet fees are as determined by SBA Board. Senior and Masters Team sheet fees will be displayed at stadium(s) entry desk.
- (c) Entrance fee to stadium(s) will be as determined by SBA Board and will be displayed at stadium(s) entry desk.

8.24 Game Commencement

The clock is to be started at the scheduled time by the referees. If the team sheet fee is not paid after the allotted three minutes warm-up has been completed, the team responsible for delay will be penalised as outlined in By-Law 2.3

8.25 Disqualified Players/Coaches

Disqualified players/coaches must leave the immediate playing area and must not be visible or audible to the game in which they were disqualified from.

8.26 Sin Bin

SBA will adopt the Basketball Victoria guidelines regarding the Sin Bin Process as follows:

Instantly penalise any obvious form of dissent, such as disputing calls, critical comments towards Referees or their calls, bad language etc. with a Behavioural Technical Foul and send them to the 'Sin Bin'.

The Sin Bin is not necessarily a specified place; it just means that the coach/player/bench person is required to leave the court (or move down the bench) for 5 minutes. Timing of the 5 minutes can be done by bench personnel (or any other means acceptable to the SBA).

A player who is sent to the Sin Bin can be substituted.

The coach/bench person who is sent to the Sin Bin must move to the end of the bench area and cannot communicate with team members while they are there.

A second similar offence by the same player/bench person results in the person being disqualified from the game. (A 'similar' offence involves more criticism, dissent etc. resulting in a second Technical Foul)

8.27 Heat Policy

SBA will adopt the Basketball Victoria guidelines in regard to heat policy, with the following timing and temperature modifications:

- (a) When the court temperature reaches 30°C competition organisers must consider implementing and where the court temperature reaches 35°C, must implement the following timing rules:

If a game is played in halves, the game time must be reduced by 2 minutes per half with 1 team timeout per half. The referee must call an additional compulsory timeout close to the halfway mark in each half, the clock stops for this timeout. One team must call a timeout before the compulsory timeout and the other team after the compulsory timeout. In the event the coaches do not call a timeout as required, the referees will intervene and call a timeout and attribute them to the respective teams.

All other domestic timing rules apply.

- (b) When the on-court temperature is measured at being at or above 38°C at a venue, all games will be cancelled at that venue for the remainder of the day.

NOTE: At Boardman, the decisions will be made by the referee's supervisor and at other venues the decisions will be made by the doorman in consultation with the referee in charge.

8.28 Promotion/Relegation

Promotion/Relegation will cover the two (2) grand final teams, the top two (2) teams and the bottom two (2) teams in each grade / division, after the completion of home and away rounds. Seniors Promotion/Relegation is at the discretion of the Senior Delegate Committee in consultation with the Domestic Competitions Officer. Junior Promotion / Relegation is at the discretion of the Junior Grading Committee.

The relevant Committee has the right to regrade teams at any time.

8.29 Score-person Responsibilities

Score bench officials are not permitted to coach or be verbally involved in the game. Players are permitted to act as score bench officials.

8.30 Pregnancy

A woman who continues to play basketball whilst pregnant does so at her own risk. Basketball is a physical, contact sport and requires a high level of physical exertion. The SBA would prefer that a pregnant woman did not compete in matches and if she wished to train, did so in a manner appropriate to her pregnancy. The SBA preference is based on what it perceives to be the development of the embryo and the possible risk during pregnancy. The SBA does not wish to and will not discriminate against a player based on her pregnancy. The SBA would request a player who is pregnant to seek medical opinion and advice as to her level of involvement in playing and training. Any player who is pregnant must rely on her own decision whether to play and train and in making that decision is to consider the SBA's preference that she did not play.

8.31 Duty of the Junior & Senior Delegate Committee

- (a) To manage their relevant committees in accordance with the By-Laws and competition rules
- (b) To order trophies for finals from the approved SBA provider
- (c) To organise duty rosters

8.32 Advertising and Marketing

- (a) Marketing for new players must be approved by the SBA Board
- (b) Advertising or marketing activities that involve the SBA or clubs within the SBA must be approved by the SBA (e.g., a raffle to raise money for a particular club held at Boardman during game time)
- (c) Reference or representation of the SBA may only be undertaken by SBA Staff and Board.

8.33 Photography

SBA will adopt the Basketball Victoria guidelines in regard to Photography.

(Refer Appendix D).

8.34 Cancelled Games

If individual games (not whole rounds) are cancelled prior to games commencing due to unforeseen circumstances, participating teams will be given no points and game will be classified as cancelled on the system. This action will then enact a no disadvantage rule, i.e. if at the end of the season any team is disadvantaged by this decision; they have the right of appeal. All appeals must take place within 24hrs of the last scheduled game of

the last scheduled round. Note: Cancelled games will count towards finals qualification to affected players.

8.35 Working With Children and Child Safe Standards

SBA will adopt the Basketball Victoria guidelines in regard to Working with Children and Child Safe Standards.

8.36 Codes of Conduct

SBA will adopt the Basketball Victoria guidelines in regard to Codes of Conduct

8.37 Victorian Junior Basketball League (VJBL) Player Restrictions

A VJBL player is defined as a player playing in the VJBL competition in the current season or if between seasons, the most recently completed season.

- (a) No VJBL player will be granted a clearance in their first year of representative basketball unless approved by the Junior Delegate Committee, in consultation with the Domestic Competitions Officer.
- (b) No VJBL player is permitted to play below the top two grades in the domestic competition unless approved by the Junior Delegate Committee, in consultation with the Domestic Competitions Officer.
- (c) No VJBL player is allowed to apply for a clearance from one domestic club to another, unless such application is approved by the Junior Delegate Committee, in consultation with the Domestic Competitions Officer.
- (d) No VJBL player is allowed to be registered to a domestic club when first joining the SBA junior competition, unless approved by the Junior Delegate Committee, in consultation with the Domestic Competitions Officer.

8.38 Player Allocation

Any player allocated to a club by the Senior/Junior Committee cannot register with another club unless permission is granted by such committees.

8.39 Ignorance of By-Laws

Ignorance of these By-Laws is not grounds for defence or appeal.

8.40 Voting at Sub-Committee Meeting.

A Junior Delegate, Senior Delegate or Grading Committee member, whose Domestic club has a material personal interest in a matter being considered by the relevant committee, must not vote on the matter.

1. Appendix A

Fees and Fines schedule: as of the 15/09/2023

By-Law Reference	Fee or Fine	Amount	Description
	Fee	\$90	Senior Team Sheet.
	Fee	\$65	Junior Team Sheet.
	Fee	\$4	Junior Door Entry.
	Fee	\$40	SBA Team Administration per Team - Juniors Only
	Fee	\$20	SBA Player Admin Fee (Per season) - Seniors Only
1.7	Fine	\$120	Junior Age Restriction for Senior Competition.
2.5 (b)	Fine	\$30	Non Provision of Scorers/Timer Bench Official in final series.
2.6	Fine	\$110	Delegates at Finals for non attendance.
3.1	Fine	\$180	Un-Notified walkovers:- Senior / Masters competition.
3.1	Fine	\$130	Un-Notified walkovers:- Junior competition.
3.2	Fine	\$110	Notified walkovers:- Senior / Masters competition.
3.2	Fine	\$90	Notified walkovers:- Junior competition.
3.3	Fine	\$100	Team Disqualification due to three (3) walkovers in a season This is addition to final walkover fee (notified or un-notified).
5.10	Fee	\$15	Hire of Singlets.
6.2	Fee	\$50	Clearance application received after closing date.
6.5	Fee	\$25	Clearance application.
7.5	Fine	TBA	The SBA Board has the right to impose penalties for breach of By-Laws which has no specific penalty.
7.8	Fine	\$250	Withdrawal of Team after completion of Round 3. Teams withdrawn after release of season proper fixture and prior to completion of Round 3 will only incur a notified walkover fee.
8.12	Fine	\$60	Failure to attend a Notified Junior or Senior Delegates Meeting without an Apology.
8.12	Fine	\$100	Failure to attend a notified SBA Annual General Meeting
8.17	Fine	\$200	Non attendance for Club Duty.

2. Appendix B

No Zone Policy and Procedures

SBA NO ZONE POLICY

At the 2015 Presidents and Secretaries meeting, the SBA informed all clubs of their intention to implement the Basketball Australia “No Zone” policy. The SBA has followed the lead of Basketball Australia, Basketball Victoria and the Victorian Junior Basketball League (VJBL) by banning Zone defence at the Under 12 and 14 age group in **ALL** grades and competitions.

The SBA hopes to encourage all coaches to teach their players better Man to Man principles at both the Defensive and Offensive ends, which will ultimately create a higher standard of basketball for the future of the association. This policy will be in effect from the start of the 2016 winter season.

Zone defence hurts the game. It hurts the development of junior players. It allows some coaches to choose not to teach defensive principles – therefore not developing players.

There is general acceptance that the constant use of zone defences in the younger age groups adversely affects the development of both defensive and offensive skills in younger athletes. Basketball Australia has introduced a rule banning the use of Zone defences at national level and has called upon all state bodies to assist with the implementation of this policy right throughout Australia.

A Zone defence, for the purpose of this ban is defined as; any defence played in the half court, which does not incorporate normal man to-man defensive principles shall be considered to be a Zone. For this purpose trapping principles, which rotate back to man defensive principles shall be accepted.

Here are three reasons for eliminating zone defence from junior basketball.

1. Zone defence doesn't teach good defensive habits

In junior basketball there are usually one or two strong players on a team. A zone defence should be one player guarding the ball and four players helping guard the ball. However, in youth basketball, zone defence turns into one player jumping out of position and going for steals while their teammates stand and watch that happen. The other four players end up standing still, upright, plugging the lane and ignoring the other four offensive players who aren't skilled enough to shoot from outside the three point line yet.

Most junior players have yet to develop a strong skill set, let alone the physical strength to execute those skills. Therefore most junior coaches and their teams tend to default into a zone in order to get cheap wins against teams that are playing with a three-point line that is too far out for the age and skill level of the athlete. A zone defence does not demand the individuals in the zone to continually give effort or learn sound defensive principles.

The poor habits zone defences in youth basketball tend to promote are:

1. Lazy on ball defence
2. Standing and watching off ball
3. Poor closeout technique
4. Little accountability
5. Lack of communication

6. Minimal movement on defence
7. Fewer opportunities to guard different positions and areas of the floor
8. Fewer opportunities to practice communication in defensive transition
9. Fewer opportunities to practice decision making in defensive transition
10. Reduced accountability on box outs
11. Fewer decisions while playing help defence
12. Decreased repetitions of defensive rotations
13. Fewer opportunities to learn what is acceptable defensive risk taking
14. Minimal opportunities to guard screens
15. Fewer opportunities for bigger players to guard the ball

Each of the above reasons not to play zone are also many of the same reasons some coaches choose TO play zone. Some coaches want to hide weak players rather than developing them. Some decide to remove decisions from players, which allow them to get away with poor habits. Instead of teaching players good habits, some coaches choose to play a defence that allows them to be successful (i.e. wins) without first building these key habits.

2. Zone defence doesn't prepare athletes for long-term success.

At the highest level of play, with the most skilled players on the floor, you see the least amount of zone defence.

Zones work better against less talented players. That's why many coaches choose to use them. If you are a coach that plays a zone to win, or a coach who finds way to disguise their zones to look like a man to man. Remember this:

“Junior basketball should be about developing players for life long success, not winning meaningless games played in front of a few parents.”

Every zone that is played at a high level and works well is based on man concepts. It is built with VERY GOOD individual defenders.

Each successful zone is based on active, communicating defenders who understand the positioning, movement, vision, decision making and on ball habits developed from years of training. Well played zones are based on man principles. Man principles, taught first, create good zone defence. Every good coach will tell you that the toughest zone to play against is a well-taught matchup zone with players who have sound defensive habits like the ones listed above.

3. Zone defence robs the opponent of the opportunity for offensive development.

Many coaches do not consider this point. ***Choosing to play a zone defence at the junior level is incredibly selfish and short-sighted. Be good to the game.***

When a coach chooses to play zone against a junior team, who again, can't shoot well from the three point line, has few experienced players and lacks the physical strength to make the long hard passes needed to punish a zone, they rob that team of an opportunity to develop offensively.

A zone defence will lead to the offensive team standing around and watching the one or two good offensive players over-dribble and attempt tough shots against multiple defenders. This creates bad habits for the offensive players - most of the team standing and watching the good players forcing bad shots. The weaker players will touch the ball less, get fewer opportunities to move and lose the joy of the game as they fail to make the shots they are forced to take that are well outside their

effective range.

There will be many coaches that will read this and immediately begin to justify why their zone is actually good for their players or come up with excuses/reason as to why they play zone.

Common things coaches say “it’s not a zone it’s a lazy man” or “it’s not a zone, the player is just sagging off”. It is the duty of a coach to teach players how to play a man, not make excuses for poor defensive principles.

Please consider ways to teach players to be great, think about your long term impact in the game, think about your legacy as a coach to the sport and development of your players, DO NOT just find a reason to justify why playing a zone is OK.

We can do better. We can do this by changing the rules. One simple change. Protect the game, be better, teach more and DON'T PLAY A ZONE.

***“In 10 years’ time you won’t remember how many games you won in a domestic season. You will remember how many players you developed who went on to play at the next level.*”**

A copy of the Basketball Australia “No Zone” policy can be found at the following link:
http://www.sportingpulse.com/get_file.cgi?id=3652465

The MUVJBL has a no Zone policy.

Basketball Victoria Country has ruled that all country association MUST ban zones in all domestic competition.

The following are an examples of associations who have banned Zone defences in domestic U/12 and U/14 competitions:

Dandenong

Frankston

Knox

Melton

Kilsyth

Bendigo

Geelong

Eltham

Ringwood

Nunawading – have done for over 5 years

Ballarat – have done for 3 years

Werribee

Southern Peninsula

Resources & Links

Information, coaching resources, videos, drill and technical information on teach Man to Man defences can be found at the following links:

<http://www.coachesclipboard.net/M2MDefense.html>

<http://www.coachesclipboard.net/M2MDrills.html>

<https://www.youtube.com/watch?v=UKGkBTCJ-EE>

<https://www.youtube.com/watch?v=Hxdiz8BuYOY>

<https://www.youtube.com/watch?v=eR8Tu88af5k>

<http://www.hoopsu.com/4-on-4-closeout-basketball-drill/>

<http://www.coachesclipboard.net/DefenseShellDrill.html>

3. Appendix C

SBA CLUB COLOUR PRIORITY

Black

1. Rebels
2. Riddells Creek.

Blue

1. Saints
2. Lions
3. Rupertswood
4. Woodend
5. Romsey

Green

1. Dodgers

Red

1. Gisborne

White

1. Superoos

Yellow

1. Braves

4. Appendix D

SBA Sunbury Basketball Association Photograph Policy

Sunbury Basketball Association Incorporated ('SBA'), as a member of Basketball Victoria ('BV'), operates in accordance with BV's Photography Policy (21/11/2005)

http://www.basketballvictoria.com.au/fileadmin/user_upload/Resources/BV_Photography_Policy.pdf

[7y9sfv4810cg00go \(basketballvictoria.com.au\)](http://www.basketballvictoria.com.au)

As a Condition of entering this venue you give consent to the SBA to give permission to

- SBA and BV members to capture the likeness of yourself/your child for the purposes outlined in BV's Photography Policy.
- SBA appointed representative/s to capture and reproduce the likeness of yourself/your child (photo, video, etc.) in promotional materials or publications.

Basketball Victoria – Photography and Filming Policy

Basketball Victoria recognises that there are many legitimate reasons why photography and filming at sports is very common and does not wish to unnecessarily restrict or curb the creation of that content.

Basketball Victoria wants to ensure that it and its Affiliated Associations, Clubs and accredited organisations and agents take reasonable steps to ascertain that photographic and filmed depictions of basketball activities are being used for legitimate and harmless purposes.

Having a video record of a game is useful if there is a reportable incident during the game. The video can be used in evidence. At more senior levels, the competition organisers have made it compulsory for games to be taped for precisely this reason. In addition, the knowledge that a game is being taped may act as a deterrent to bad behaviour because players will know they may be captured on tape, even if a referee does not see the misdeed.

PARENTS, GUARDIANS AND FAMILY

It is perfectly normal and acceptable for parents, guardians or family members to want to film or photograph their children's sports to keep as a memento of them growing up and share that content via social media or other channels of distribution.

Associations and leagues should usually allow parents, guardians or family members to take photographs and video tape games or training, provided the parents, guardians or family members are known to the association. As a courtesy, the coach or manager of the opposition team should also be notified of the intention to photograph or video the game.

COACHES AND REFEREE COACHES

Coaches are allowed to film their team's games to assist them in training. Coaches are also allowed to film for the purposes of scouting another team that will be playing the filming team shortly. If this is to occur then both teams should be advised in advance. However, this should usually be allowed.

Coaches who wish to video their own team's games or training for training purposes should also normally be allowed to do so. Again, the opposition should be informed. Parents of the coach's own

team should be advised by the coach if it is intended to regularly video games or training and the reason for it.

Referee coaches wishing to video games for training or evaluation purposes should advise the teams of their intentions prior to the game.

Should any person take objection to the photographing or filming, they should be asked the reason why they object. It should be explained to them that the Basketball Victoria Photography/Filming Policy permits the creation of content for organisational and individual use. However, if the person objecting has a legitimate and strong reason why the objection is made, then a bar should be placed on that content. A strong reason may include a child- safety exemption whereby the child concerned is the subject of contested custody proceedings or has been the subject of violence or threats and publication of a video or photograph may compromise the safety of the child. This means that competition organisers, associations and clubs have to be ever-vigilant in protecting participants, particularly children, and alert media on site to any reasons to not take imagery or footage.

MEDIA ORGANISATIONS AND ACCREDITATION

Basketball Victoria approves media accreditation from news organisations, websites and social media companies that have been approved with an up-to- date Working With Children's Check (WWCC) and reference from their organisation. These organisations have been approved by Basketball Victoria and have a right to take video and photography at sanctioned events, competitions and programs.

Accredited media are listed on the Basketball Victoria website ([link](#)) to provide associations and individuals with a verified list of media to permit into venues and allow to film or photograph games.

They are required to wear their Basketball Victoria Media Accreditation at all times while present within venues and have to wear a high-visibility vest in order to film or take photography on the baseline at Basketball Victoria events.

Accredited media are exempt from notifying the coach or manager of the teams due to the nature of their profession. Basketball Victoria's venues are considered public spaces and as such media are entitled to produce content in these spaces for editorial or non-advertising purposes and not for any other commercial purpose whatsoever.